



-  **STARTER**
-  **JUNIOR**
-  **EXPERT**
-  **MASTER**
-  **WIZARD**

GAME RULES

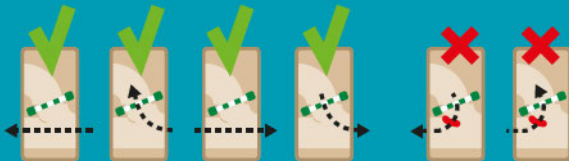
- 1 Choose a challenge. Set up the game board by placing your horse at the starting point and placing the gate at the finish (both indicated by letters T, U, W, X, Y or Z on the border). Note that sometimes the starting point and finish will be the same.

Select the puzzle pieces indicated in the challenge: each puzzle piece has an obstacle with a specific color (letters A to J). You only need the puzzle pieces with obstacles mentioned in the challenge.

- 2 Create a path from start to finish. The challenge shows the sequence of the obstacles. Puzzle pieces must be placed so that your horse jumps over the obstacles in the order shown in the challenge:

A) Your horse must follow the path without changing course. However, when the solution includes a loop or U-turn with multiple puzzle pieces, it is possible to steer your horse over the same path again (in either direction). Sometimes you will jump the same obstacle more than once!

B) There are 3 puzzle pieces that include a fork in the path (with obstacles I, H and J). When you approach a fork you can choose where you steer your horse. However your horse must 'go with the flow'. You are not allowed to make sharp turns that cross the small grooves in the middle of the path (as indicated in the illustrations below).



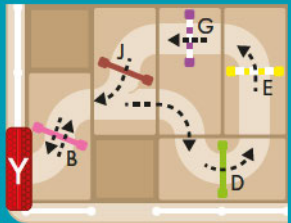
C) Remember that the colors/letters in the challenge refer to the order of the specific obstacles along the path, NOT the order of the full puzzle pieces. For example: the puzzle pieces with obstacles G, H, I and J have two possible paths. Sometimes you will place these pieces so that the empty path is used before your horse comes back to jump the obstacle in the sequence of the challenge!

D) Challenges in the Wizard level do not indicate the start or end position (they show a question mark for the horse and the gate). The correct placement of the puzzle pieces will reveal the start and finish.

3 There is only one solution, found at the end of the challenge booklet.



CHALLENGE



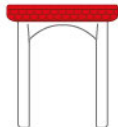
SOLUTION

CHALLENGE 1



Y

F



X

CHALLENGE 2



U

A

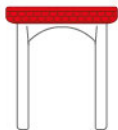
E



T



CHALLENGE 3



CHALLENGE 4



CHALLENGE 5

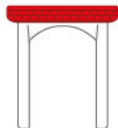


T

F

E

A



W

CHALLENGE 6

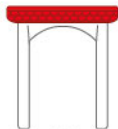


W

G

D

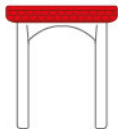
E



X



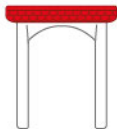
CHALLENGE 7



CHALLENGE 8



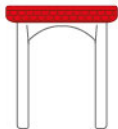
CHALLENGE 9



CHALLENGE 10



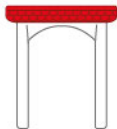
CHALLENGE 11



CHALLENGE 12



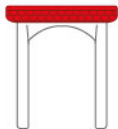
CHALLENGE 13



CHALLENGE 14



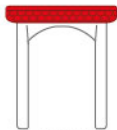
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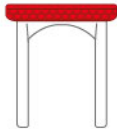
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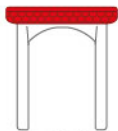
CHALLENGE 17



CHALLENGE 18



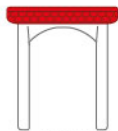
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CHALLENGE 20



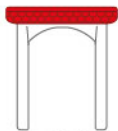
CHALLENGE 21



CHALLENGE 22



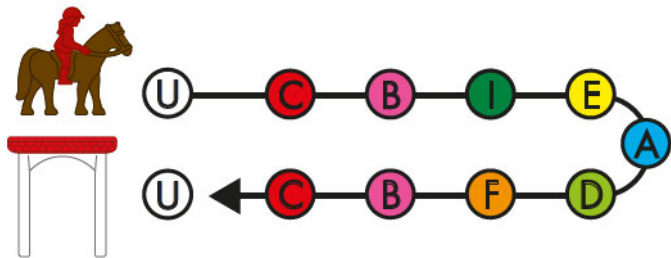
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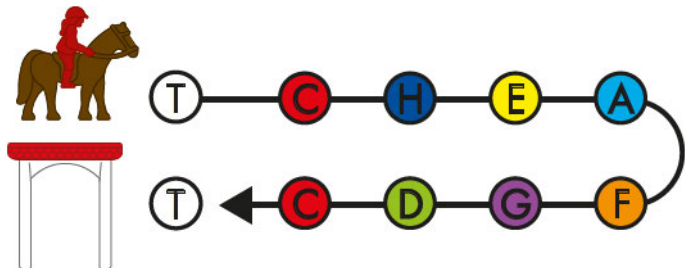
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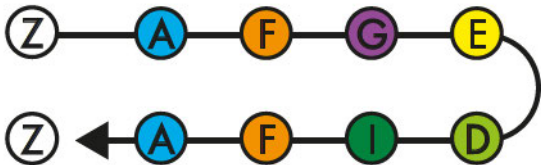
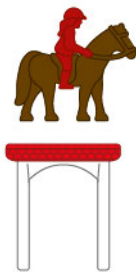
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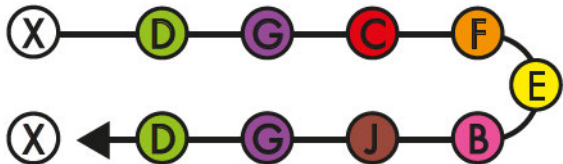
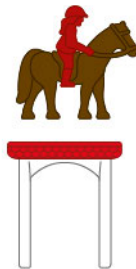
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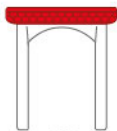
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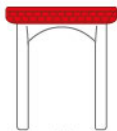
CHALLENGE 28



CHALLENGE 29



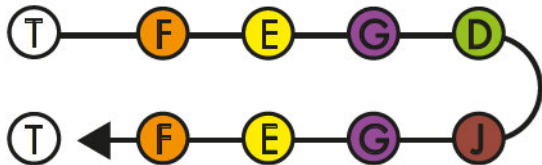
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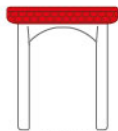
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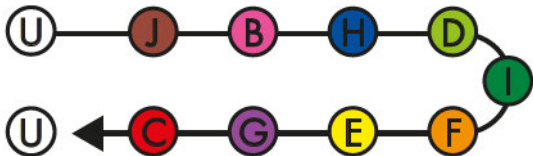
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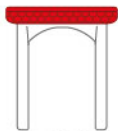
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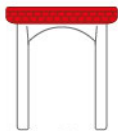
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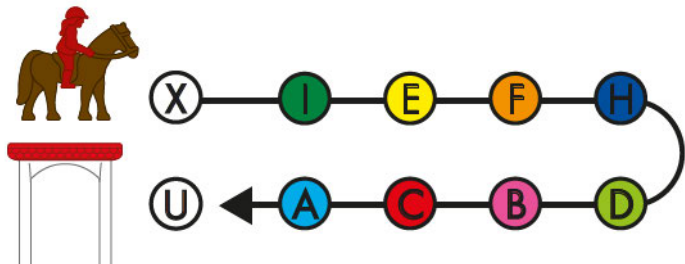
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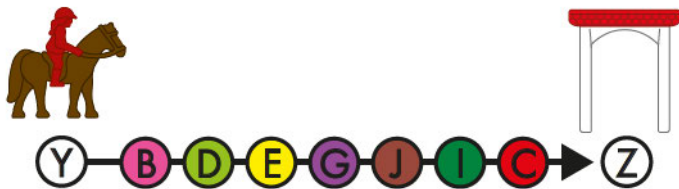
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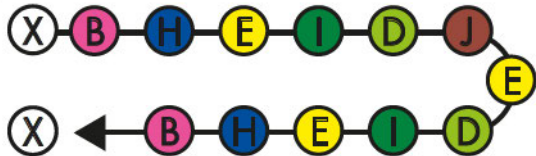
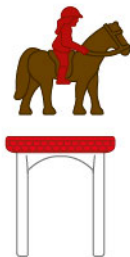
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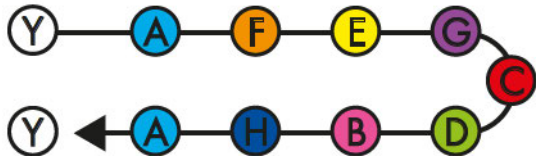
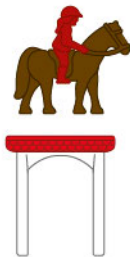
CHALLENGE 38



CHALLENGE 39



CHALLENGE 40



CHALLENGE 41



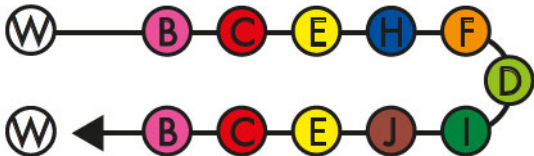
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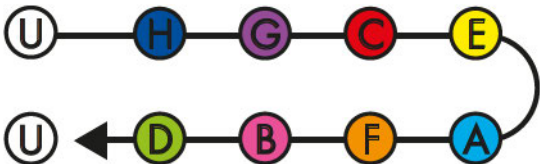
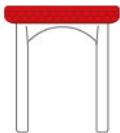
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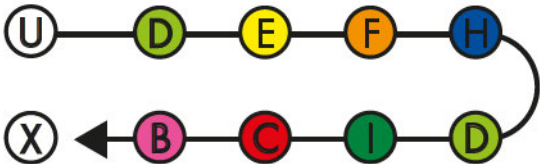
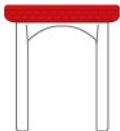
CHALLENGE 44



CHALLENGE 45



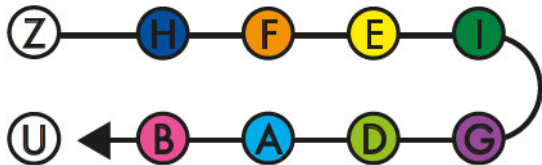
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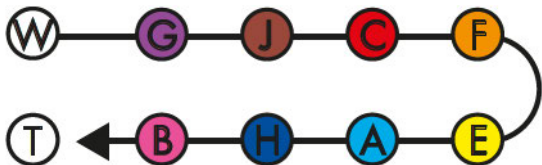
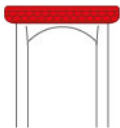
CHALLENGE 47



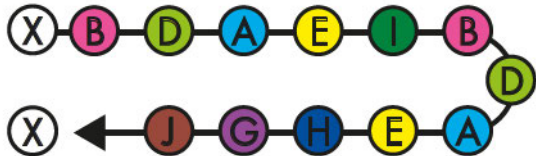
CHALLENGE 48



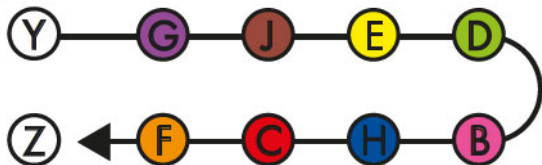
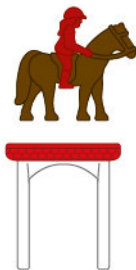
CHALLENGE 49



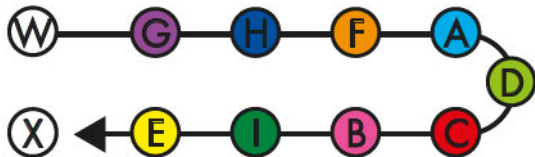
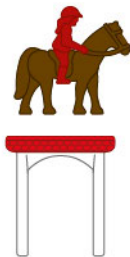
CHALLENGE 50



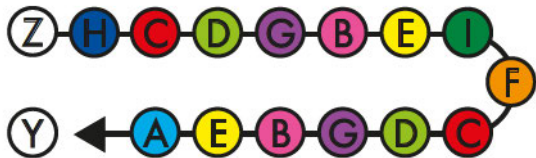
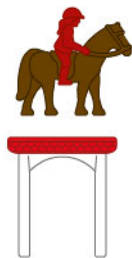
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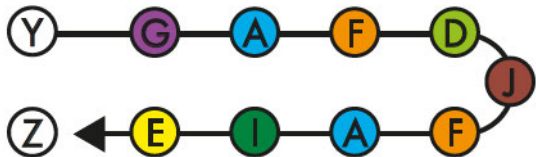
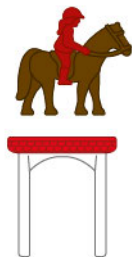
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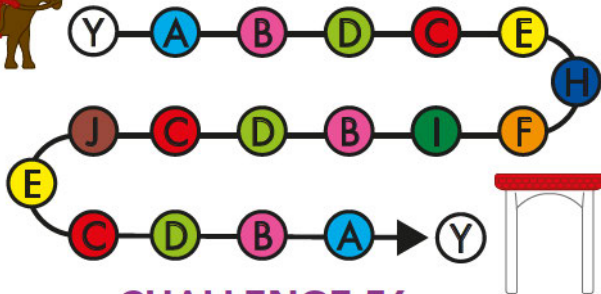
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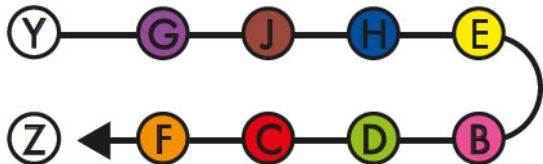
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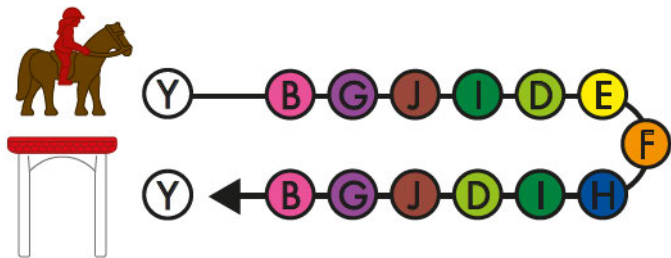
CHALLENGE 55



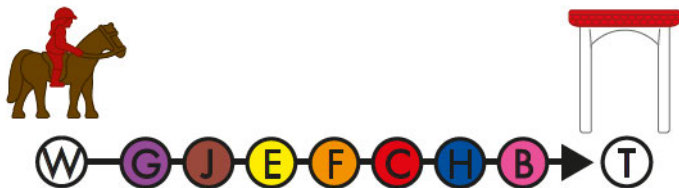
CHALLENGE 56



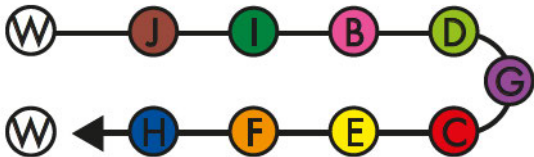
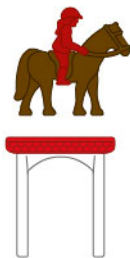
CHALLENGE 57



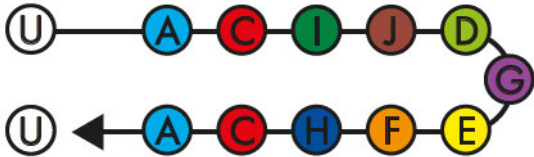
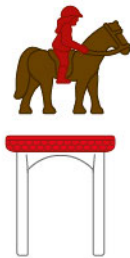
CHALLENGE 58



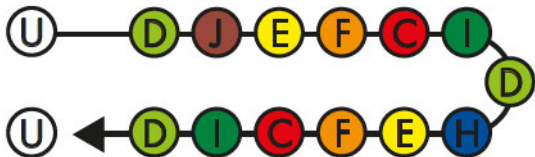
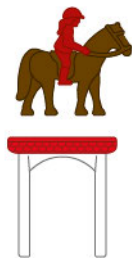
CHALLENGE 59



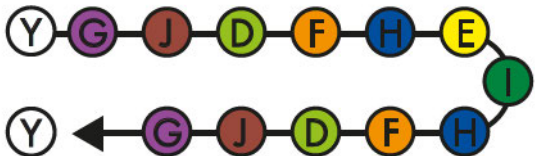
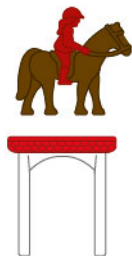
CHALLENGE 60



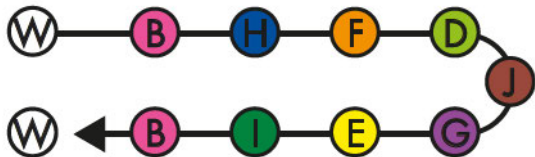
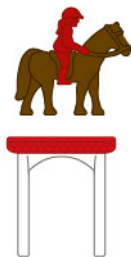
CHALLENGE 61



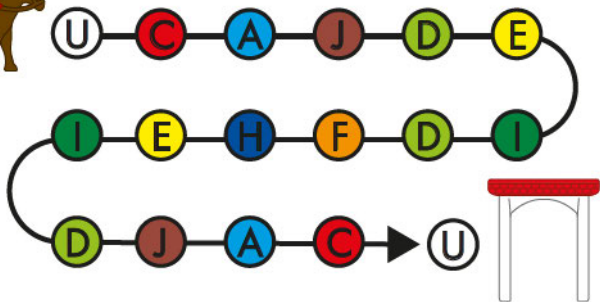
CHALLENGE 62



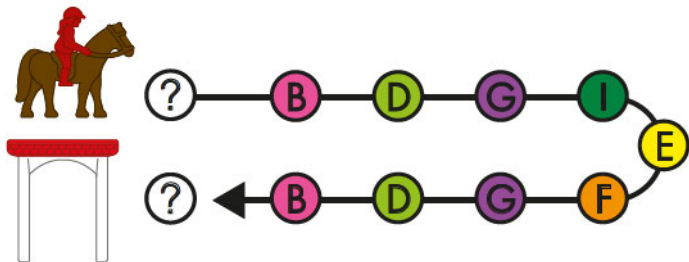
CHALLENGE 63



CHALLENGE 64



CHALLENGE 65



CHALLENGE 66



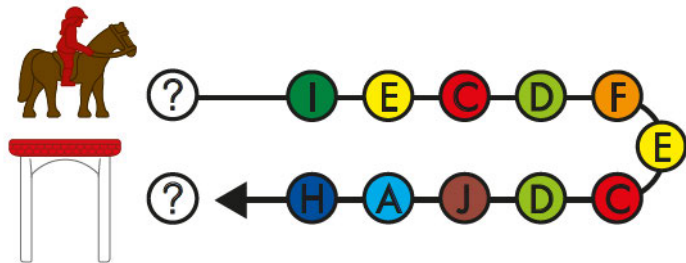
CHALLENGE 67



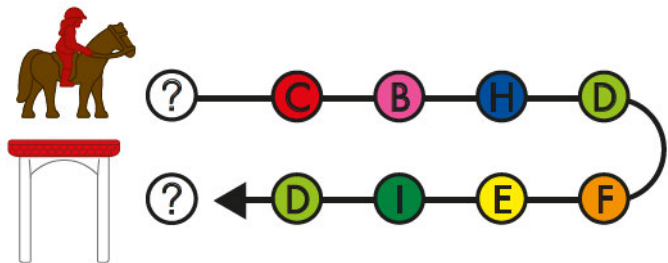
CHALLENGE 68



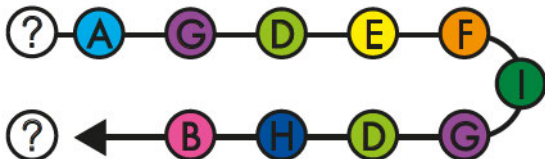
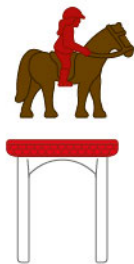
CHALLENGE 69



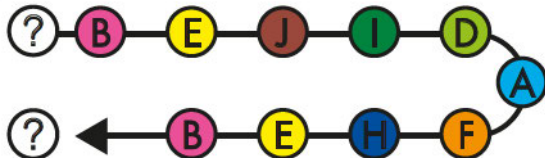
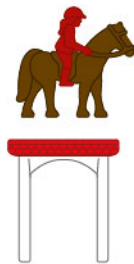
CHALLENGE 70



CHALLENGE 71



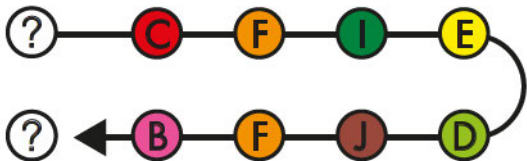
CHALLENGE 72



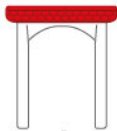
CHALLENGE 73



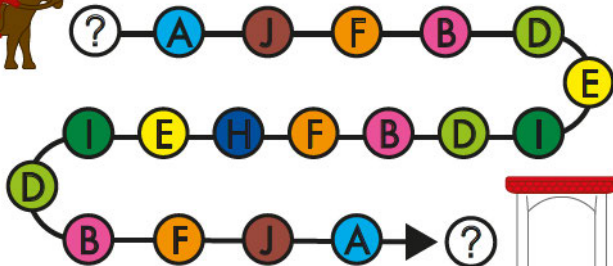
CHALLENGE 74



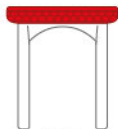
CHALLENGE 75



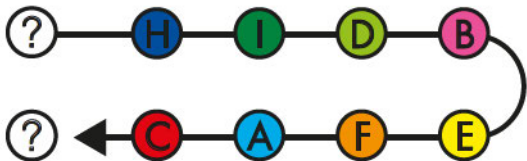
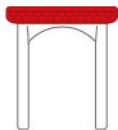
CHALLENGE 76



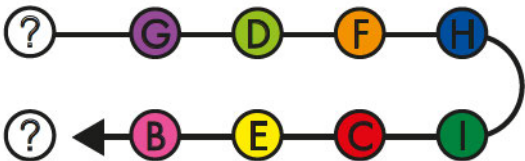
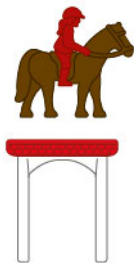
CHALLENGE 77



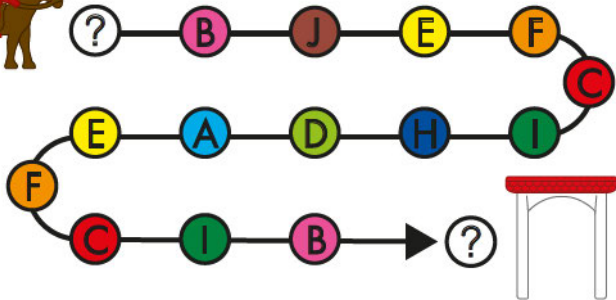
CHALLENGE 78



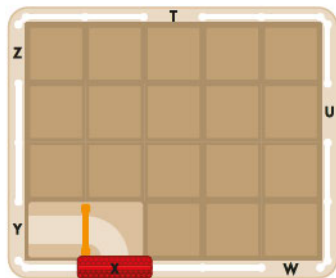
CHALLENGE 79



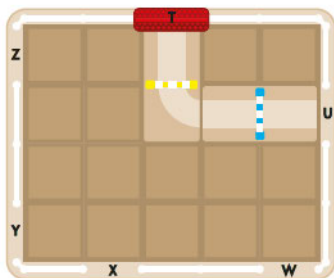
CHALLENGE 80



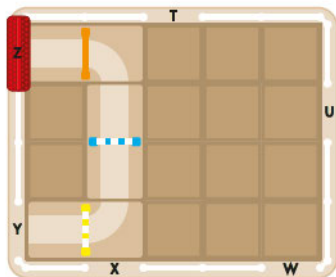
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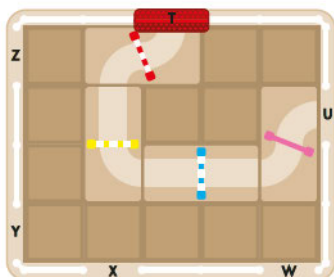
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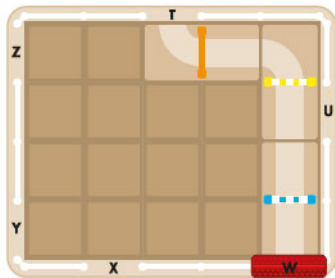
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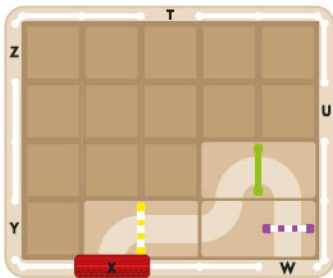
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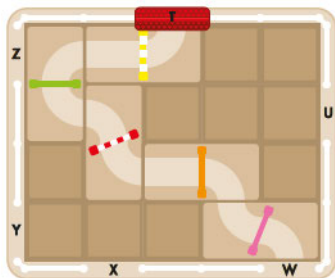
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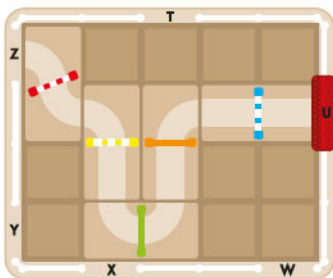
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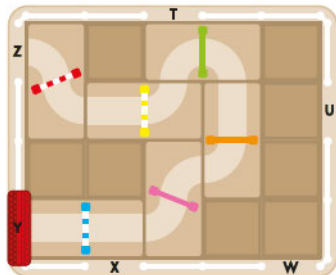


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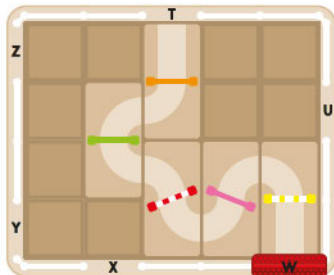


SOLUTIONS

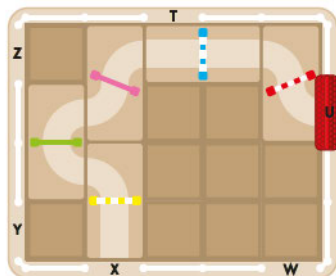
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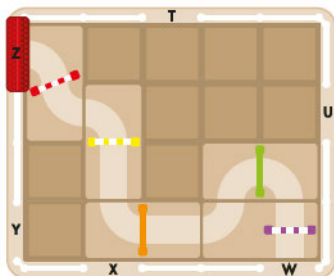
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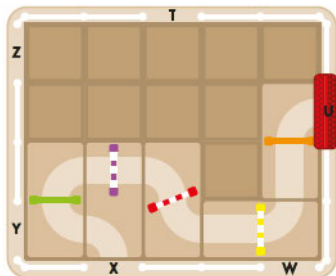
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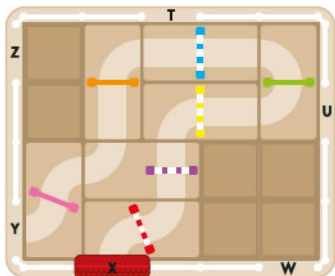
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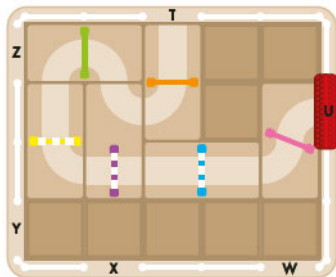
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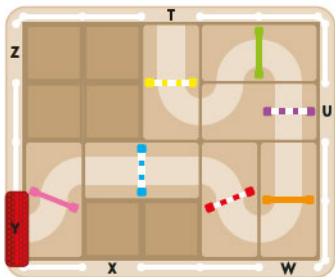
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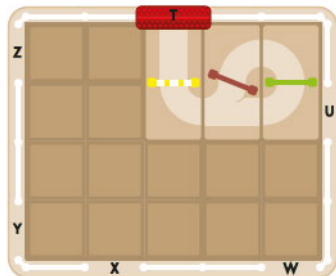


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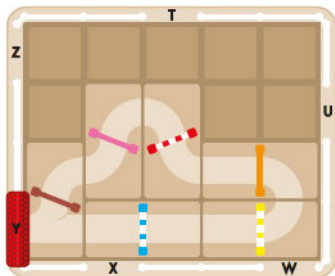


SOLUTIONS

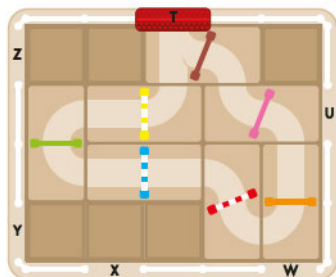
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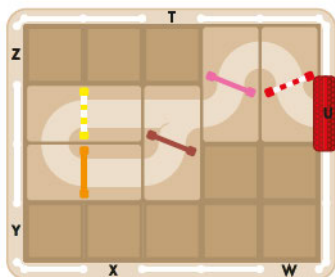
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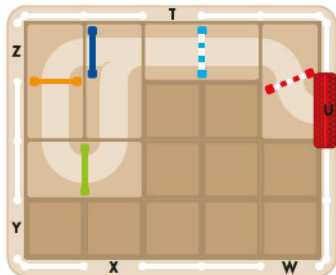
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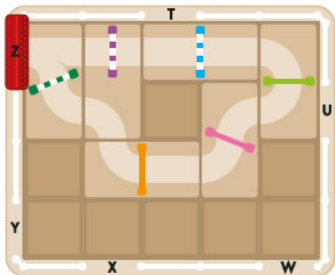
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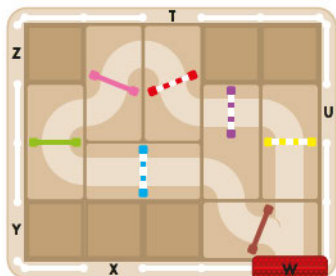
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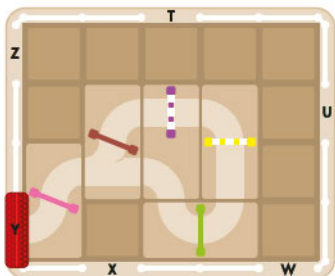
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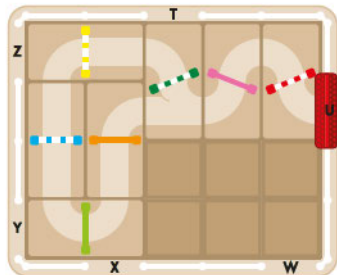


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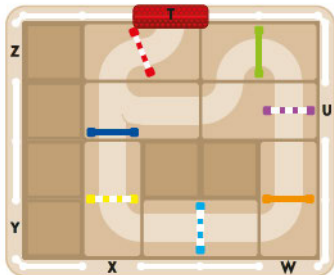


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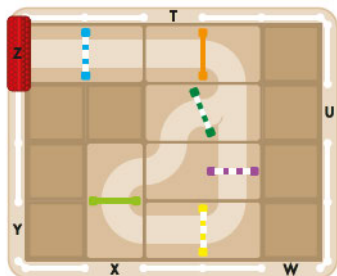
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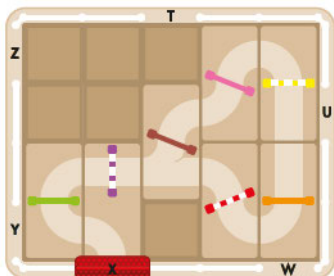
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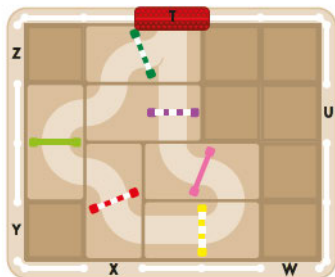
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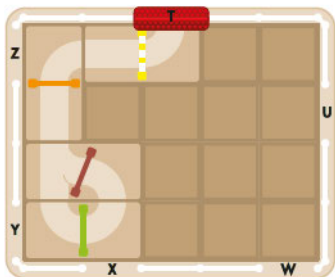
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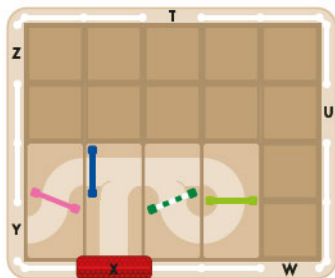
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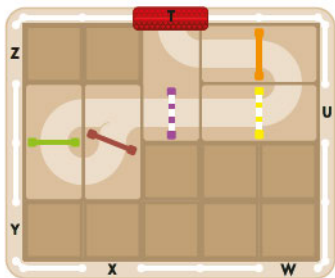
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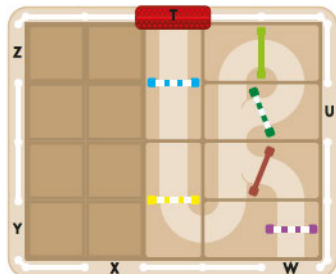


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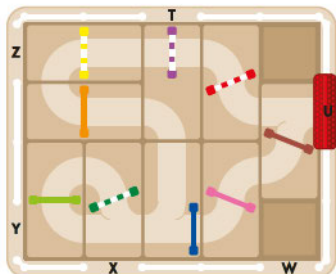


SOLUTIONS

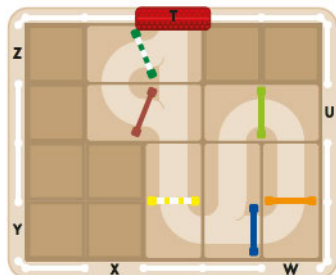
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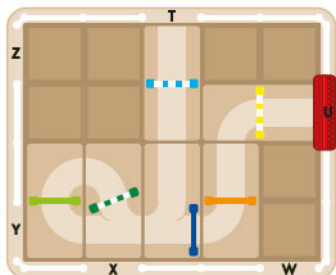
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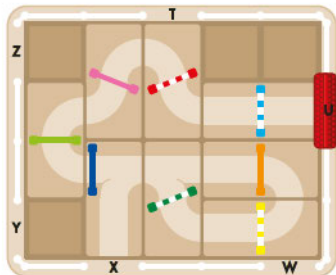
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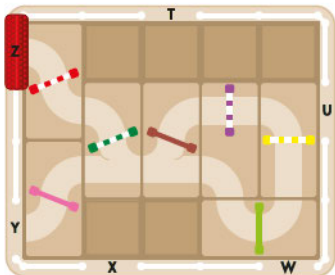
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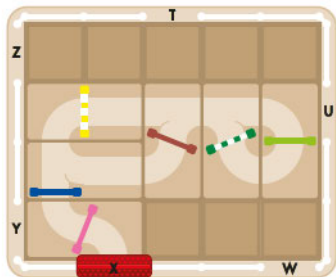
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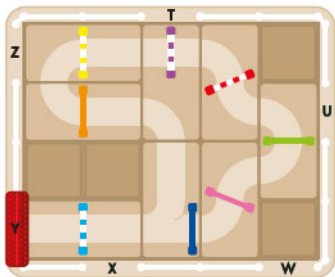
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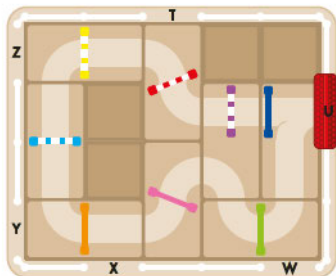


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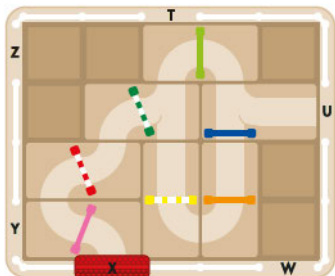


SOLUTIONS

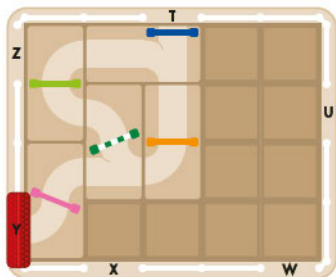
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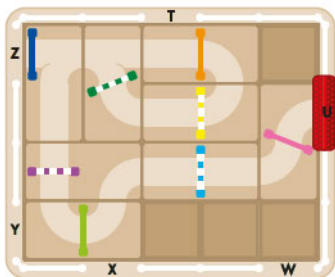
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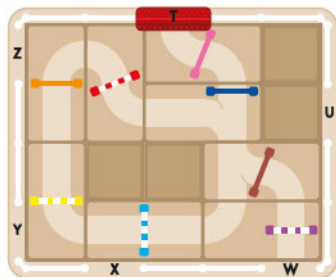


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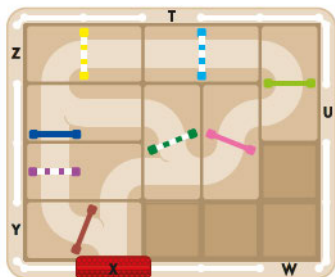


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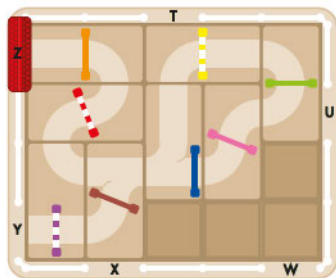
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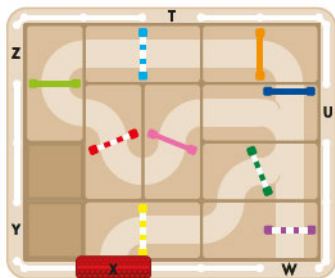
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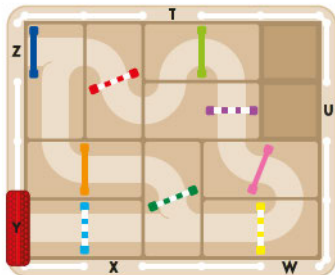
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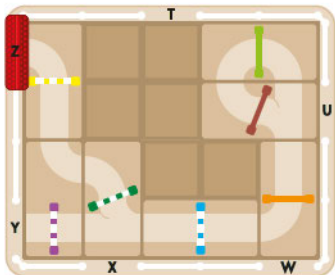
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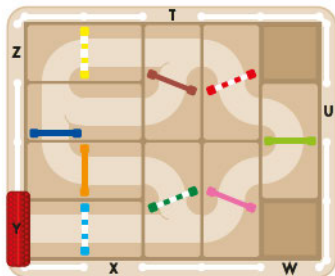
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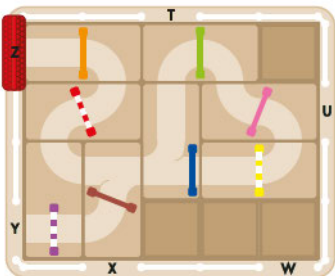
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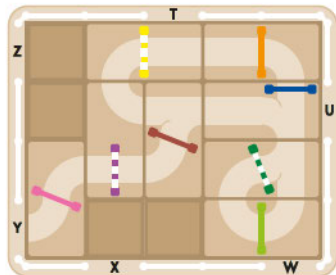


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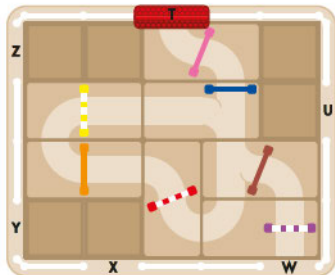


SOLUTIONS

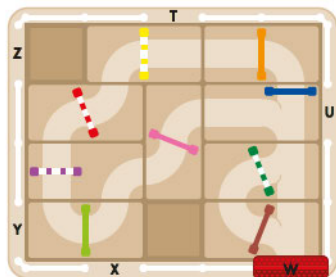
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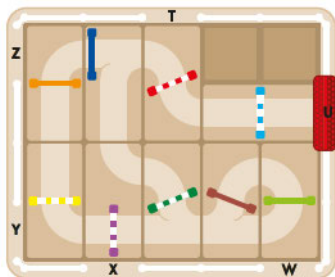
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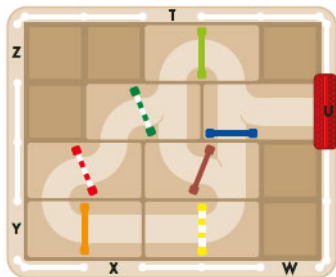
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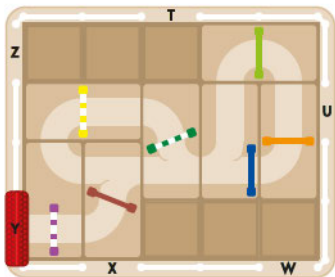
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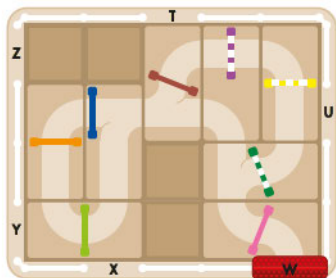
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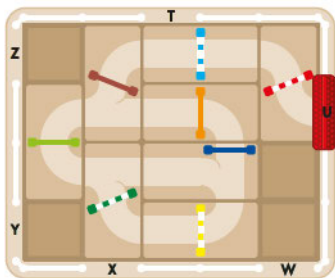
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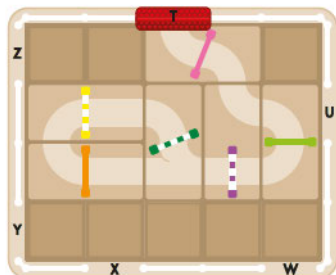


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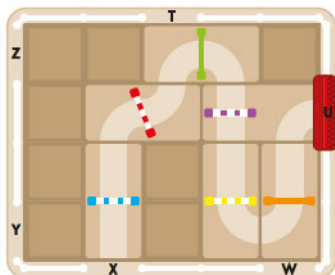


SOLUTIONS

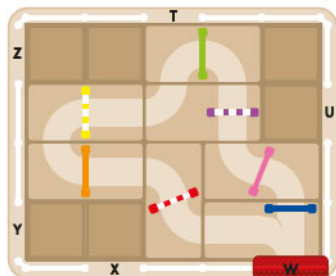
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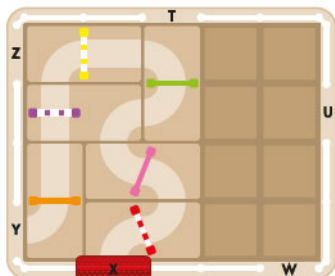
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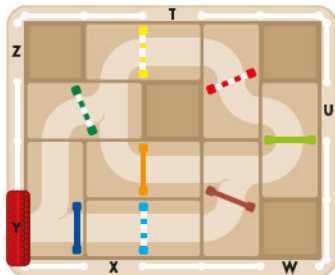
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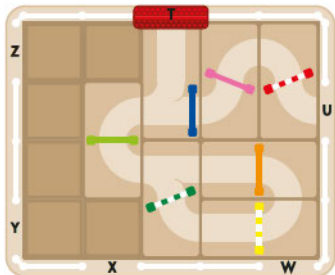
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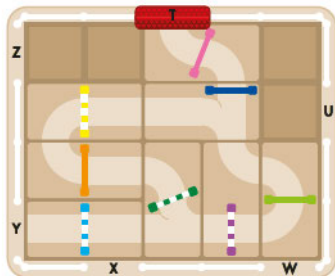
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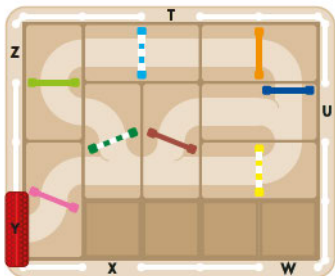
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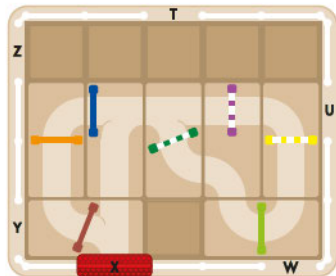


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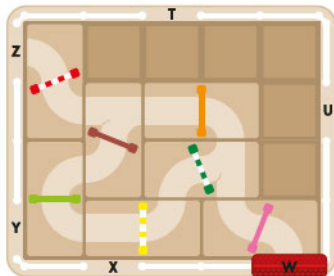


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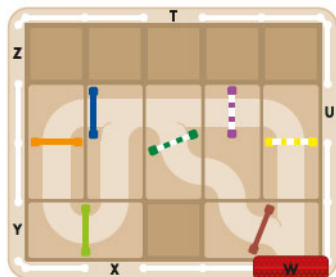
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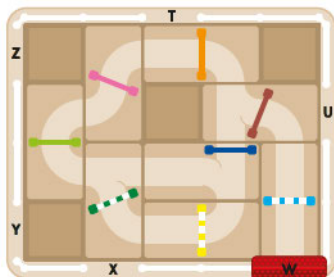
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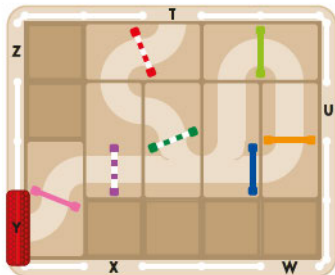
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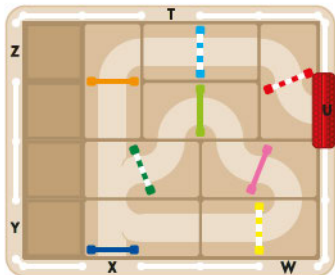
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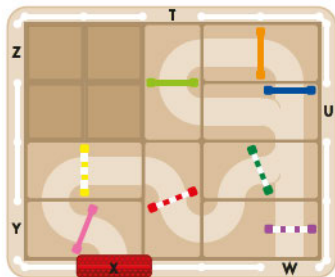
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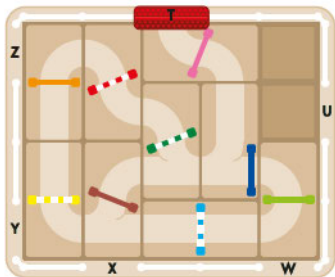
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**SMART
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Designer: Raf Peeters.

Original product name: Horse Academy
Neerveld 14, B-2550 Kontich, Belgium
info@smart.be www.SmartGames.eu

dd 20230327B

Made in China

